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Windows Internals, Part 1: System architecture, processes, threads, memory management, and more (7th Edition) (Developer Reference) Pavel Yosifovich 4.7 out of 5 stars 86

The definitive guide—fully updated for Windows 10 and Windows Server 2016 Delve inside Windows architecture and internals, and see how core components work behind the scenes. Led by a team of internals experts, this classic guide has been fully updated for Windows 10 and Windows Server 2016. Whether you are a developer or an IT professional, you ' ll get critical, insider perspectives on how Windows operates. And through hands-on experiments, you ' ll experience its internal behavior firsthand—knowledge you can apply to improve application design, debugging, system performance, and support. This book will help you:

- Understand the Window system architecture and its most important entities, such as processes and threads
- Examine how processes manage resources and threads scheduled for execution inside processes
- Observe how Windows manages virtual and physical memory
- Dig into the Windows I/O system and see how device drivers work and integrate with the rest of

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the system · Go inside the Windows security model to see how it manages access, auditing, and authorization, and learn about the new mechanisms in Windows 10 and Server 2016

Delve inside Windows architecture and internals - and see how core components work behind the scenes. This classic guide has been fully updated for Windows 8.1 and Windows Server 2012 R2, and now presents its coverage in three volumes: Book 1, User Mode; Book 2, Kernel Mode; Book 3, Device Driver Models. In Book 1, you'll plumb Windows fundamentals, independent of platform - server, desktop, tablet, phone, Xbox. Coverage focuses on high-level functional descriptions of the various Windows components and features that interact with, or are manipulated by, user mode programs, or applications. You'll also examine management mechanisms and operating system components that are implemented in user mode, such as service processes. As always, you get critical insider perspectives on how Windows operates. And through hands-on experiments, you'll experience its internal behavior firsthand - knowledge you can apply to improve application design, debugging, system performance, and support. Planned chapters: Concepts & Tools; System Architecture; Windows Application Support; Windows Store Apps; Graphics & the Desktop; Management Mechanisms; User Mode Memory Management; Security; Storage; Networking; Hyper-V.

Delve inside Windows architecture and internals—and see how core components work behind the scenes. Led by three renowned internals experts, this classic guide is fully updated for Windows 7 and Windows Server 2008 R2—and now presents its coverage in two volumes. As always, you

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get critical insider perspectives on how Windows operates. And through hands-on experiments, you ' ll experience its internal behavior firsthand—knowledge you can apply to improve application design, debugging, system performance, and support. In Part 1, you will:

- Understand how core system and management mechanisms work—including the object manager, synchronization, Wow64, Hyper-V, and the registry
- Examine the data structures and activities behind processes, threads, and jobs
- Go inside the Windows security model to see how it manages access, auditing, and authorization
- Explore the Windows networking stack from top to bottom—including APIs, BranchCache, protocol and NDIS drivers, and layered services
- Dig into internals hands-on using the kernel debugger, performance monitor, and other tools

Drill down into Windows architecture and internals, discover how core Windows components work behind the scenes, and master information you can continually apply to improve architecture, development, system administration, and support. Led by three renowned Windows internals experts, this classic guide is now fully updated for Windows 10 and 8.x. As always, it combines unparalleled insider perspectives on how Windows behaves "under the hood" with hands-on experiments that let you experience these hidden behaviors firsthand. Part 2 examines these and other key Windows 10 OS components and capabilities:

- Startup and shutdown
- The Windows Registry
- Windows management mechanisms
- WMI
- System mechanisms
- ALPC
- ETW
- Cache Manager
- Windows file systems
- The hypervisor and virtualization
- UWP
- Activation

Revised throughout, this edition also contains three entirely new chapters:

- Virtualization technologies
- Management diagnostics and tracing
- Caching and file system support

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See how the core components of the Windows operating system work behind the scenes—guided by a team of internationally renowned internals experts. Fully updated for Windows Server(R) 2008 and Windows Vista(R), this classic guide delivers key architectural insights on system design, debugging, performance, and support—along with hands-on experiments to experience Windows internal behavior firsthand. Delve inside Windows architecture and internals: Understand how the core system and management mechanisms work—from the object manager to services to the registry Explore internal system data structures using tools like the kernel debugger Grasp the scheduler's priority and CPU placement algorithms Go inside the Windows security model to see how it authorizes access to data Understand how Windows manages physical and virtual memory Tour the Windows networking stack from top to bottom—including APIs, protocol drivers, and network adapter drivers Troubleshoot file-system access problems and system boot problems Learn how to analyze crashes

A guide to the architecture and internal structure of Microsoft Windows and Microsoft Windows server.

The First In-Depth, Real-World, Insider ' s Guide to Powerful Windows Debugging For Windows developers, few tasks are more challenging than debugging—or more crucial. Reliable and realistic information about Windows debugging has always been scarce. Now, with over 15 years of experience two of Microsoft ' s system-level developers present a thorough and practical guide to Windows debugging ever written. Mario Hewardt and Daniel Pravat cover debugging throughout the entire application lifecycle

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and show how to make the most of the tools currently available—including Microsoft's powerful native debuggers and third-party solutions. To help you find real solutions fast, this book is organized around real-world debugging scenarios. Hewardt and Pravat use detailed code examples to illuminate the complex debugging challenges professional developers actually face. From core Windows operating system concepts to security, Windows® Vista™ and 64-bit debugging, they address emerging topics head-on—and nothing is ever oversimplified or glossed over!

Optimize Windows system reliability and performance with Sysinternals IT pros and power users consider the free Windows Sysinternals tools indispensable for diagnosing, troubleshooting, and deeply understanding the Windows platform. In this extensively updated guide, Sysinternals creator Mark Russinovich and Windows expert Aaron Margosis help you use these powerful tools to optimize any Windows system's reliability, efficiency, performance, and security. The authors first explain Sysinternals' capabilities and help you get started fast. Next, they offer in-depth coverage of each major tool, from Process Explorer and Process Monitor to Sysinternals' security and file utilities. Then, building on this knowledge, they show the tools being used to solve real-world cases involving error messages, hangs, sluggishness, malware infections, and much more. Windows Sysinternals creator Mark Russinovich and Aaron Margosis show you how to: Use Process Explorer to display detailed process and system information Use Process Monitor to capture low-level system events, and quickly filter the output to narrow down root causes List, categorize, and manage software that starts when you start or sign in to your computer, or when you run Microsoft Office or Internet Explorer Verify digital signatures of files, of running

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programs, and of the modules loaded in those programs Use Autoruns, Process Explorer, Sigcheck, and Process Monitor features that can identify and clean malware infestations Inspect permissions on files, keys, services, shares, and other objects Use Sysmon to monitor security-relevant events across your network Generate memory dumps when a process meets specified criteria Execute processes remotely, and close files that were opened remotely Manage Active Directory objects and trace LDAP API calls Capture detailed data about processors, memory, and clocks Troubleshoot unbootable devices, file-in-use errors, unexplained communication, and many other problems Understand Windows core concepts that aren't well-documented elsewhere

Use Windows debuggers throughout the development cycle—and build better software Rethink your use of Windows debugging and tracing tools—and learn how to make them a key part of test-driven software development. Led by a member of the Windows Fundamentals Team at Microsoft, you'll apply expert debugging and tracing techniques—and sharpen your C++ and C# code analysis skills—through practical examples and common scenarios. Learn why experienced developers use debuggers in every step of the development process, and not just when bugs appear. Discover how to: Go behind the scenes to examine how powerful Windows debuggers work Catch bugs early in the development cycle with static and runtime analysis tools Gain practical strategies to tackle the most common code defects Apply expert tricks to handle user-mode and kernel-mode debugging tasks Implement postmortem techniques such as JIT and dump debugging Debug the concurrency and security aspects of your software Use debuggers to analyze interactions between your code and the operating

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system Analyze software behavior with Xperf and the Event Tracing for Windows (ETW) framework

Most Windows (tm) programming books treat Windows like a "black box"-your program makes calls to the Windows API and somewhere the request is processed. But to write truly professional programs, you need to understand what goes on under the hood of Windows. Matt Pietrek, coauthor of the bestselling Undocumented Windows, reveals the internal complexity and power of Windows in a clear and concise style. Through the extensive use of pseudocode, the book illustrates the actual implementation of Windows functions, showing in detail what happens when a Windows program executes. The topics include a walk through a typical Windows application, memory management, the creation and destruction of a program, dynamic linking, the Windows-DOS interface, the scheduler, the messaging system, resource management, and GDI basics. Based on intensive research of the actual binary code of the Windows program files, Windows Internals' authoritative account of the complicated interactions that occur inside Windows is essential reading for all Windows programmers.

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